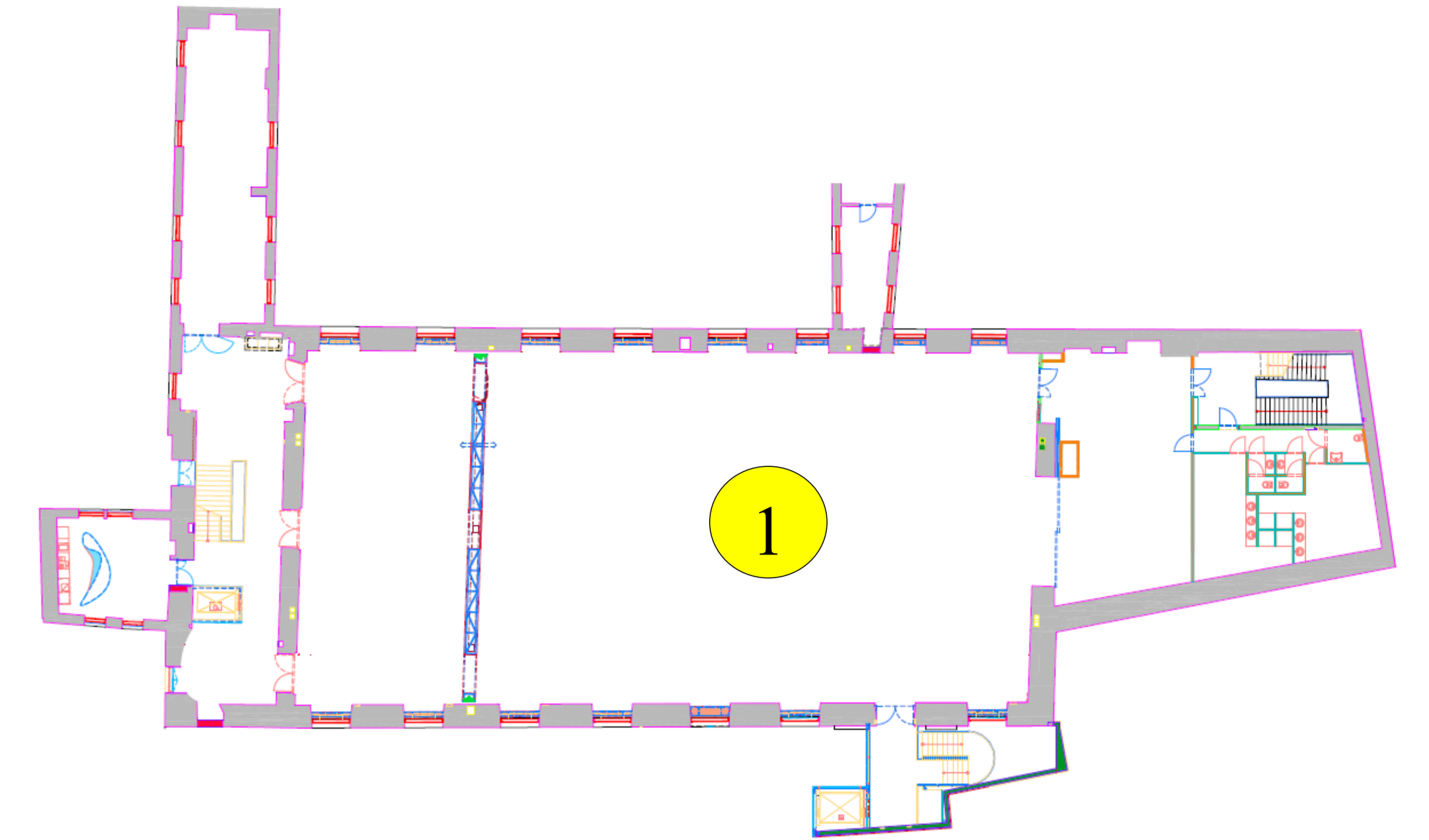




# MobileHCI 2017 - Program Overview

Tuesday	Wednesday	Thursday	Time	Room	
Keynotes, Papers, Debate	Keynotes, Papers, Debate	Keynotes, Papers, Debate	full-day	Jesuit Hall	1
Lunch	Lunch	Lunch	12:30 - 13:30	Pillared Hall	2
Welcome Reception and Posters			18:00-20:00	Pillared Hall	2
Demos			18:00-20:00	Science Cafe	3
	Volunteer for SIGCHI		12:30 - 13:30	Aula Lounge	4

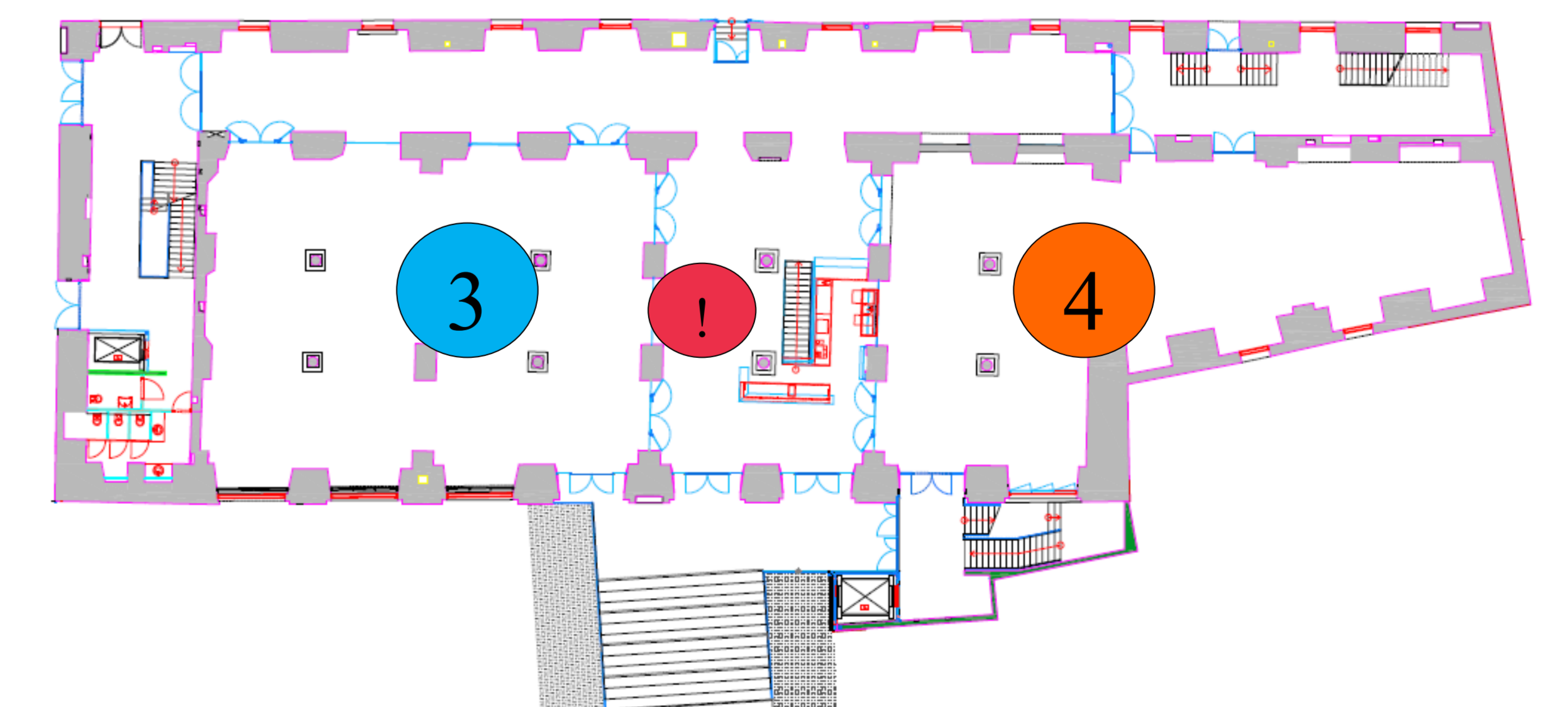
2nd Floor



1st Floor



Ground Floor



! You are here!

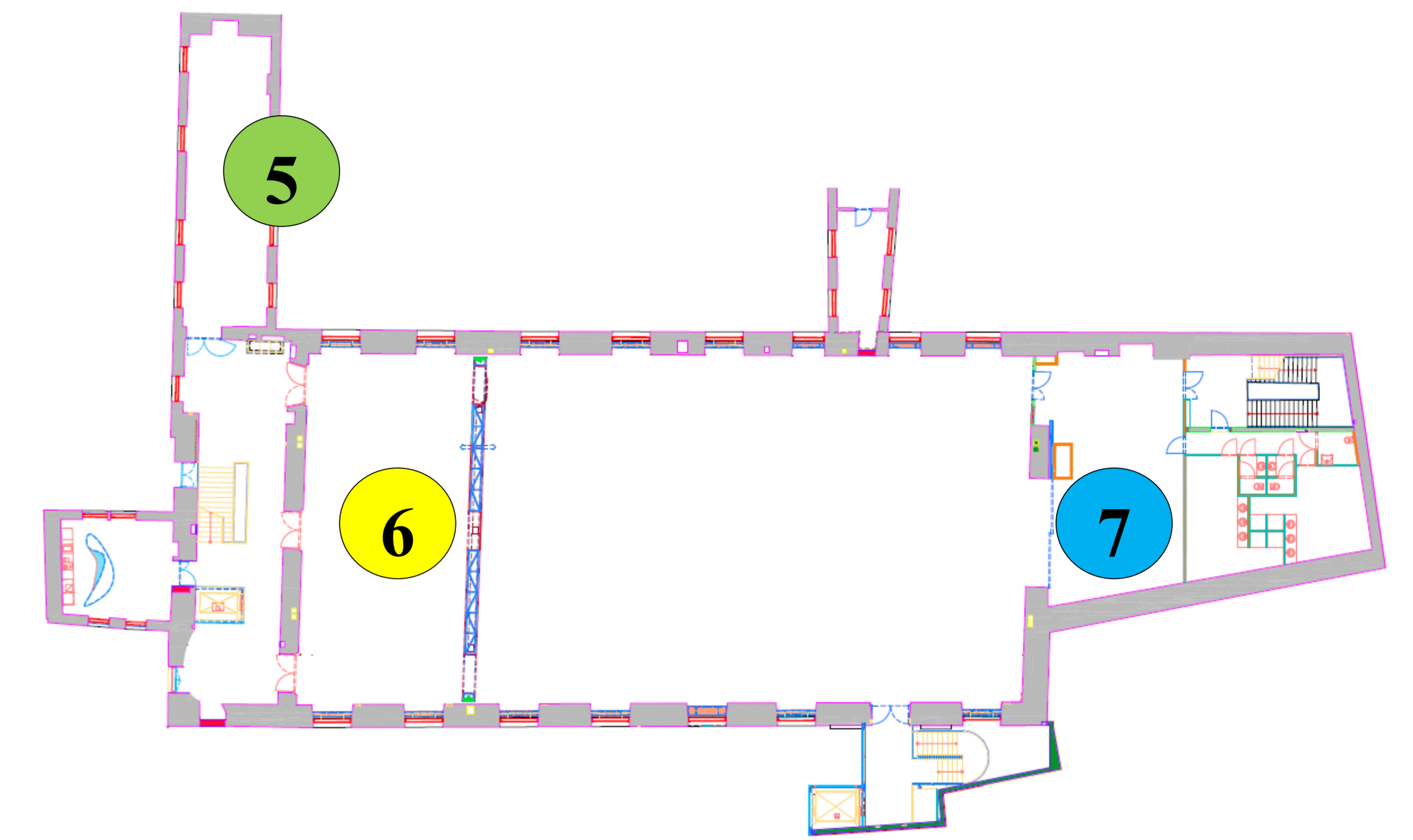




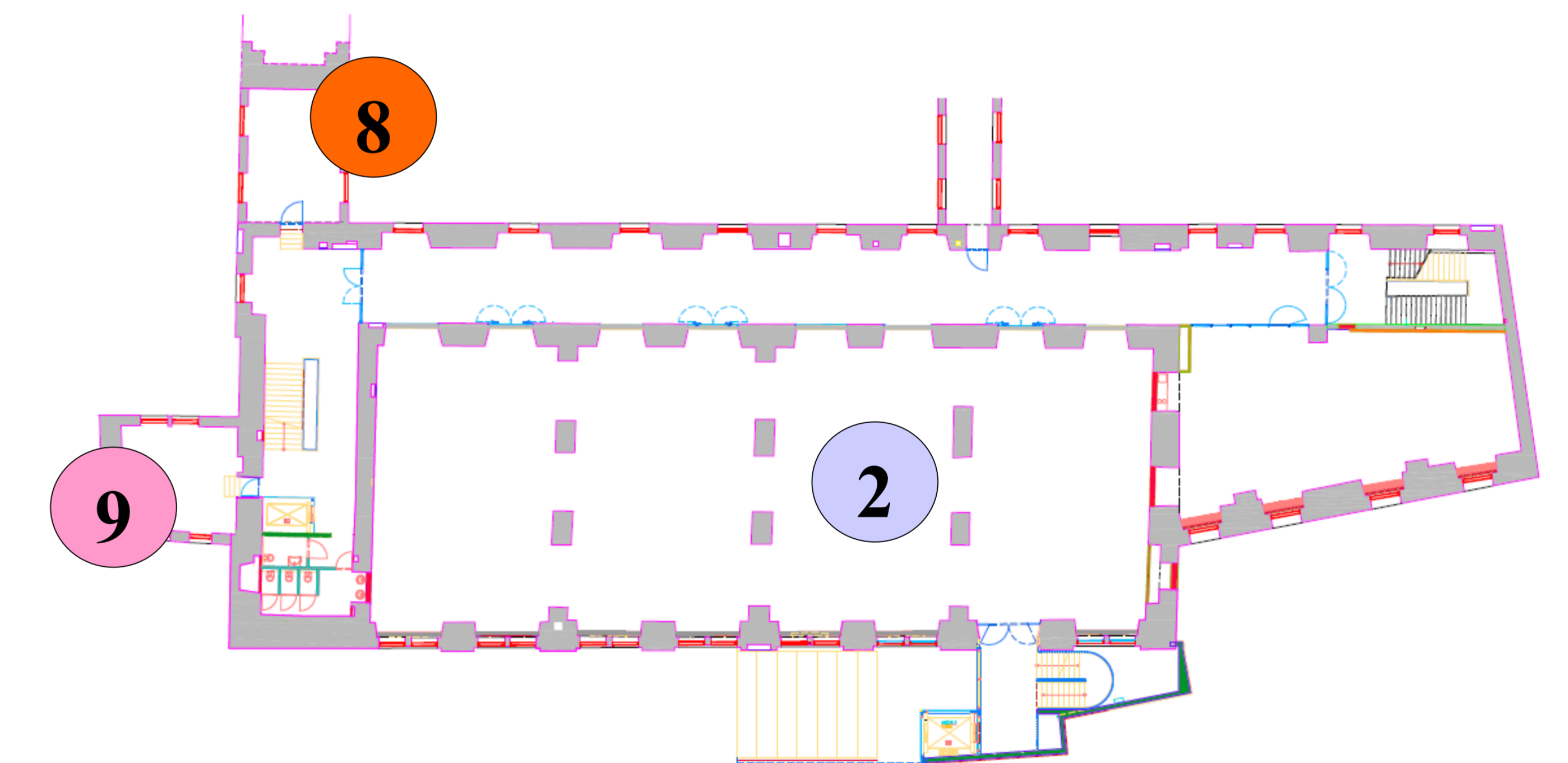
# MobileHCI 2017 - Program Overview

Monday	Time	Room	
Workshop 1: Object Recognition for Input and Mobile Interaction	full-day	Science Cafe	3
Workshop 2: The UX of IoT: Unpacking the Internet of Things	full-day	Gr. Mani	5
Workshop 3: NatureCHI – Unobtrusive User Experiences with Technology in Nature	full-day	Aula Lounge	4
Workshop 4: Mobile Interaction With and In Autonomous Vehicles	full-day	Kl. Mani	8
Tutorial 1: Machine Learning for Intelligent Mobile User Interfaces using TensorFlow	11:15-13:15	Anteroom	6
Tutorial 2: Automotive User Interfaces as a Specific Environment for Mobile Devices	8:45-10:45	Anteroom	6
Tutorial 3: Speed Dating, Love Letters, and Couples Interviews: How to Get the Spark Back in User Research Methods	11:15-13:15	Backstage	7
Tutorial 4: Tutorial on Wearable Computing in Sports	14:30-16:30	Anteroom	6
Tutorial 5: Speech and Hands-free Interaction: Myths, Challenges, and Opportunities	14:30-16:30	Backstage	7
Tutorial 6: EMS in HCI: Challenges and Opportunities in Actuating Human Bodies	8:45-10:45	Backstage	7
Lunch	12:30 - 13:30	Pillared Hall	2
Doctoral Consortium	full-day	Pressroom	9

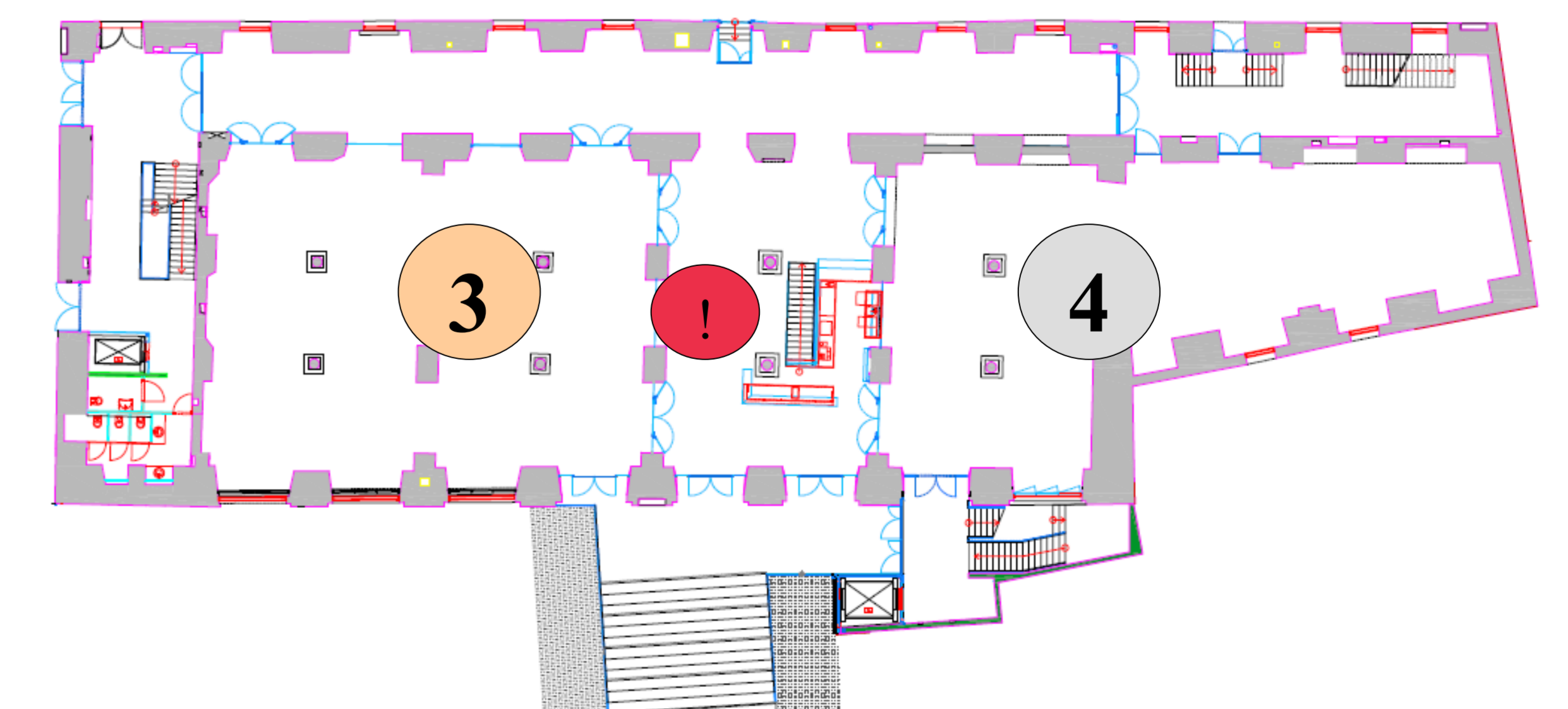
## 2nd Floor



## 1st Floor



## Ground Floor



! You are here!